



BEFORE YOU BEGIN

Quick Setup Guide for All PPT Games

Follow these steps to ensure the VBA game engine works correctly every time.

SYSTEM REQUIREMENTS



Windows PC Only

PPT Games are designed exclusively for Windows PCs.



Microsoft PowerPoint Required

PowerPoint 2019
PowerPoint 2021
Microsoft 365 (Desktop)



NOT SUPPORTED

Mac • Chromebook • iPad
Mobile Devices • Google Slides
PowerPoint Online
OpenOffice / LibreOffice

RECOMMENDED DISPLAY SETTINGS



RESOLUTION

1920×1080 (Recommended)

Any resolution
1920 wide or lower

125%

DISPLAY SCALING

125% Recommended

Higher resolutions and unusual scaling settings may cause slower performance or mouse alignment issues.

CONNECT YOUR DISPLAY



1 Connect your TV, projector, or second monitor.



2 Press Windows + P.



3 Select **EXTEND**.



Do not use Duplicate/Mirror Mode.

ENABLE PRESENTER VIEW



Inside PowerPoint:

✓ **Slide Show** →
Use Presenter View

Make sure this option is enabled before starting the game.

PRESENTER VIEW ALLOWS:

- The audience to see only the game board.
- The host to see controls and navigation tools.

START THE GAME

- 1 Open the PowerPoint file.
- 2 Click **Enable Content** if prompted.
- 3 Start the slideshow (F5).
- 4 Move your mouse completely onto the audience screen.
- 5 Locate the black bar at the bottom of the game screen labeled:

CLICK HERE TO BEGIN

- 6 Click the bar once. The game engine is now active.



Do not click the game background. The black input bar must remain selected for keyboard and buzzer inputs to function properly.

BEFORE YOUR EVENT

Take 60 seconds to verify:

- ✓ Display is set to **EXTEND MODE**
- ✓ Resolution is **1920×1080** or lower
- ✓ Display Scaling is **125%**
- ✓ Presenter View is enabled
- ✓ Num Lock is ON
- ✓ The black **"CLICK HERE TO BEGIN"** bar has been activated

NEED HELP?



For complete installation instructions, troubleshooting, macro settings, buzzer setup, and advanced configuration, please refer to the included [README.pdf](#) included with every PPT Games download.

QUICK REMINDERS



Use the numeric keypad (1–5) for player inputs. Ensure Num Lock is ON.



Always click the **"CLICK HERE TO BEGIN"** bar on the audience screen.



Enable macros and ActiveX controls when prompted.



Thank you for using PPT Games by Pastor Robin!
Creating fun, engaging, and meaningful experiences for your ministry.

PPT GAMES BY PASTOR ROBIN
Where live games bring people together.

WHAT IS TEAM BIBLE FACE-OFF?

OVERVIEW

Team Bible Face-Off is a fast-paced Bible trivia competition where players race to answer questions, challenge opponents, and score points across four unique rounds.

Unlike traditional trivia games, players can force opponents to answer difficult questions using special sword challenges, creating dramatic comebacks and strategic gameplay.

FEATURES

- 4 unique game rounds
- Up to 5 players or teams
- Optional comeback bonuses
- Optional buzz-in bonuses
- Strategic challenge system
- Fully customizable questions and categories



1ST	2ND	3RD	4TH	5TH
TEAM 1	TEAM 2	TEAM 3	TEAM 4	TEAM 5
10	5	10	5	15

QUESTION

Who built the ark to survive the flood?

TIME

1

ANSWER

Noah

QUESTION

1

TEAM 1 TO ANSWER. PRESS SPACE IF CORRECT (X IF INCORRECT OR ENTER TO CHALLENGE AN OPPONENT)



BIBLE KNOWLEDGE. FAST REFLEXES.
STRATEGIC CHALLENGES. EPIC COMEBACKS.



HOW TO PLAY

Team Bible Face-Off has four exciting rounds.
Answer questions, challenge opponents, and earn the most points to win!

ROUND 1 — TOSS-UP



Everyone can buzz in.

- Questions are read aloud.
- First player to buzz gets a chance to answer.
- Correct answers score points.
- Incorrect answers may allow other players to answer.

TEAM 1
0

TEAM 2
0

TEAM 3
0

TEAM 4
0

TEAM 5
0

TOSS-UP ROUND

NUMBER OF QUESTIONS
15

POINTS PER QUESTION
10

ACTIVE PLAYERS
ALL

PENALTY VALUE
0

TIME
1

PRESS SPACE TO BEGIN NEXT ROUND

ROUND 2 — HEAD-TO-HEAD



One player at a time.

- Players take turns answering.
- Wrong answers lose points.
- More pressure, higher stakes.

TEAM 1
10

TEAM 2
5

TEAM 3
5

TEAM 4
5

TEAM 5
5

HEAD-TO-HEAD ROUND

NUMBER OF QUESTIONS
10

POINTS PER QUESTION
10

ACTIVE PLAYERS
1

PENALTY VALUE
10

TIME
1

PRESS SPACE TO BEGIN NEXT ROUND

ROUND 3 — CATEGORY ROUND



Players choose categories.

- Six categories appear on screen.
- Categories contain increasing-value questions.
- Players strategically select their strongest subjects.

TEAM 1
10

TEAM 2
5

TEAM 3
10

TEAM 4
10

TEAM 5
15

CATEGORY ROUND

Bible Promises
5 POINTS

Bible Places
5 POINTS

Biblical Visions and Dreams
5 POINTS

Sermon on the Mount
5 POINTS

Bible Villains
5 POINTS

Biblical Mountains
5 POINTS

TIME
1

PRESS 1-6 TO PICK CATEGORY

ROUND 4 — LIGHTNING ROUND



Fastest and most intense round.

- Highest point values.
- Quick responses required.
- Great opportunity for dramatic comebacks.

TEAM 1
10

TEAM 2
5

TEAM 3
10

TEAM 4
10

TEAM 5
15

LIGHTNING ROUND

NUMBER OF QUESTIONS
15

POINTS PER QUESTION
20

ACTIVE PLAYERS
ALL

PENALTY VALUE
20

TIME
1

PRESS SPACE TO BEGIN NEXT ROUND

KNOW THE BIBLE. USE STRATEGY. WIN TOGETHER.



THE SWORD CHALLENGE SYSTEM



Every round, each player gets one sword — your opportunity to **challenge**, **outthink**, and **take control**!

- ◆ The sword is Team Bible Face-Off's signature mechanic.
- ◆ If you don't want to answer a question yourself, you may challenge another player and force them to answer instead.



IF THE DEFENDER ANSWERS CORRECTLY

- Defender gains the points.
- Attacker loses the same amount.



IF THE DEFENDER ANSWERS INCORRECTLY

- Defender loses the points.
- Attacker avoids the penalty.

STRATEGY TIPS



Challenge strong players when they seem uncertain.



Force opponents to answer difficult categories.



Save your sword for high-value questions.



TEAM 1

30



TEAM 2

25



TEAM 3

20



TEAM 4

20



TEAM 5

30

QUESTION

What New Testament figure was shipwrecked on the island of Malta?

ANSWER

TIME



QUESTION

6

TEAM 1-5 TO ANSWER. PRESS SPACE IF CORRECT (X IF INCORRECT OR ENTER TO CHALLENGE AN OPPONENT)



CHALLENGE WISELY. ANSWER BOLDLY.
VICTORY BELONGS TO THE STRATEGIC!



GAME OPTIONS

Customize your game to match your group and play style.
Adjust the settings below to create the perfect Team Bible Face-Off experience.

OPTIONS



ROUND 1 QUESTIONS

Number of Toss-Up questions.

— 15 +



ROUND 2 QUESTIONS

Number of Head-to-Head questions.

— 10 +



ROUND 3 QUESTIONS

Number of Category questions.

— 12 +



ROUND 4 QUESTIONS

Number of Lightning questions.

— 10 +



COMEBACK BONUS

Players who are behind receive bonus points for correct answers.

ON OFF



BUZZ-IN BONUS

Players receive bonus points simply for buzzing in before answering.

ON OFF



READER'S TIME

Delay before buzzers become active.

— 3 SEC +



NUMBER OF TEAMS

2–5 players or teams.

5 ▼



BUZZER SPAM BLOCK

Prevents players from repeatedly hammering the buzzer.

ON OFF



CUSTOMIZE. COMPETE. CONQUER.
MAKE EVERY GAME YOURS.



CUSTOMIZING QUESTIONS

You can create your own questions to make the game perfect for your group, church, or event.



QUESTIONS.TXT

All Toss-Up, Head-to-Head, and Lightning Round questions are stored inside:

questions.txt

FORMAT:

Question
Answer

Question
Answer

Question
Answer



questions.txt



File

Edit

View



1

Who built the ark?

2

Noah

3

4

Who led Israel out of Egypt?

5

Moses

6

7

What did God provide the Israelites to eat in the desert?

8

Manna

9

10

Who was taken up to heaven in a whirlwind?

12

Elijah



TIP: AI tools can generate hundreds of Bible questions in seconds.



EXAMPLE AI PROMPT

“Generate 100 Bible trivia questions suitable for church game night. Use a simple Question / Answer format. Mix easy, medium, and difficult questions. Avoid duplicate answers.”

EXAMPLE

Who built the ark?
Noah

Who led Israel out of Egypt?
Moses

What did God provide the Israelites to eat in the desert?
Manna



YOUR QUESTIONS. YOUR GAME. YOUR IMPACT.
CREATE, CUSTOMIZE, AND MAKE BIBLE TRIVIA MEANINGFUL!



CUSTOMIZING CATEGORIES

Create your own category sets to match your group's interests and the level of challenge you want.



CATEGORIES.TXT

Category Round content is stored separately.

EACH CATEGORY CONTAINS:

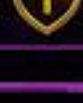
- Category Title
- Question 1
- Answer 1
- Question 2
- Answer 2
- Question 3
- Answer 3
- Question 4
- Answer 4
- Question 5
- Answer 5



categories.txt

```
1 # CATEGORY 1
2 Bible Heroes
3 Who built the ark to survive the flood?
4 Noah
5 Who led the Israelites out of Egypt?
6 Moses
7 Who was the young shepherd who defeated Goliath?
8 David
9 Which man was thrown into the lion's den?
10 Daniel
11 Who was the prophet that parted the Red Sea?
12 Moses
13
14 # CATEGORY 2
15 Bible Villains
16 Who was the first man to disobey God?
17 Adam
18 Who betrayed Jesus for thirty pieces of silver?
19 Judas Iscariot
20 Which king built an idol of himself?
21 Nebuchadnezzar
22 ...
```

EXAMPLE CATEGORIES

-  Bible Heroes
-  Bible Villains
-  Biblical Mountains
-  Bible Places
-  Sermon on the Mount
-  Bible Promises

EXAMPLE AI PROMPT



“ Create 20 Bible trivia categories. Each category should contain 5 questions with increasing difficulty and provide answers in plain text format. ”

CATEGORY ROUND

USE 1-6 TO PICK CATEGORY

1

BIBLE HEROES

5 POINTS

2

BIBLE VILLAINS

5 POINTS

3

BIBLICAL MOUNTAINS

5 POINTS

4

BIBLE PLACES

5 POINTS

5

SERMON ON THE MOUNT

5 POINTS

6

BIBLE PROMISES

5 POINTS

QUESTION

Who was the tax collector that climbed a tree to see Jesus?

TIME

10

PICK WISELY. YOUR CATEGORY CHOICE CAN CHANGE THE GAME!



GREAT CATEGORIES. GREAT QUESTIONS. GREAT GAME.
BUILD. CUSTOMIZE. INSPIRE.



PRESENTING THE GAME

Follow these tips to run a smooth, fun, and exciting Team Bible Face-Off experience for your group.



RECOMMENDED SETUP

- Presenter View: ON
- Players face the main screen
- Host uses keyboard controls



DURING GAMEPLAY

- Read questions aloud.
- Watch for buzz-ins.
- Confirm answers.
- Award points.
- Manage sword challenges.



GREAT FOR

- Churches
- Sabbath School
- Youth Groups
- Bible Camps
- Retreats
- Christian Schools

MAIN GAME SCREEN (PLAYERS VIEW)

1ST	2ND	3RD	4TH	5TH
TEAM 1 30	TEAM 2 25	TEAM 3 20	TEAM 4 20	TEAM 5 30

QUESTION

What New Testament figure was shipwrecked on the island of Malta?

ANSWER

TIME
10

QUESTION
6

TEAM 1-5 TO ANSWER. PRESS SPACE IF CORRECT (X IF INCORRECT OR ENTER TO CHALLENGE AN OPPONENT)

PRESENTER VIEW (HOST VIEW)

SHOW TASKBAR DISPLAY SETTINGS END SLIDE SHOW

0:01:34 10:37 AM

1ST	2ND	3RD	4TH	5TH
TEAM 1 30	TEAM 2 25	TEAM 3 20	TEAM 4 20	TEAM 5 30

QUESTION

What New Testament figure was shipwrecked on the island of Malta?

ANSWER

TIME
10

QUESTION
6

TEAM 1-5 TO ANSWER. PRESS SPACE IF CORRECT (X IF INCORRECT OR ENTER TO CHALLENGE AN OPPONENT)

Next animation

ANSWER:
Paul

Slide 1 of 1



PREPARE. ENGAGE. INSPIRE.
YOU BRING THE ENERGY. WE'LL HANDLE THE GAME.
LET THE BIBLE TRIVIA BATTLE BEGIN!



HOST CONTROLS

Use your keyboard to run the game smoothly and keep the competition fast-paced and exciting.

MAIN CONTROLS	
KEY	FUNCTION
Space	Continue / Correct Answer
X	Incorrect Answer
Enter	Challenge Opponent
0	Option Menu
1–6	Select Category
ESC	Exit Game

1ST
TEAM 1
30

2ND
TEAM 2
25

3RD
TEAM 3
20

4TH
TEAM 4
20

5TH
TEAM 5
30

QUESTION

What New Testament figure was shipwrecked on the island of Malta?

ANSWER

Space

X

Enter

0

1

...

6

SELECT CATEGORY

TIME

10

QUESTION

6

TEAM 1–5 TO ANSWER. PRESS SPACE IF CORRECT (X IF INCORRECT OR ENTER TO CHALLENGE AN OPPONENT)

BUZZERS

DEFAULT CONTROLS:

 TEAM 1	NUMPAD 1
 TEAM 2	NUMPAD 2
 TEAM 3	NUMPAD 3
 TEAM 4	NUMPAD 4
 TEAM 5	NUMPAD 5

OPTIONAL USB BUZZERS

Any programmable USB keypad or buzzer that sends Numpad 1–5 can be used.



YOU'RE IN CONTROL.
FOCUS ON THE GAME. WE'LL HANDLE THE REST.
FAIR PLAY. FAST PACED. FUN FOR EVERYONE.



TROUBLESHOOTING

◆ SOLUTIONS TO THE MOST COMMON ISSUES ◆



	QUESTIONS NOT LOADING The game cannot find the question database.	SOLUTION: Make sure questions.txt is located in the same folder as the PowerPoint file. If the file is missing, the game will not be able to load Toss-Up, Head-to-Head, or Lightning Round questions.
	CATEGORIES NOT LOADING The Category Round cannot find its category database.	SOLUTION: Verify that categories.txt is present in the game folder. Missing or renamed files will prevent Category Round questions from loading correctly.
	INPUTS NOT REGISTERING Players press their buzzers, but nothing happens.	SOLUTION: The most common cause is Num Lock being turned off. Also verify: • You are using the numeric keypad (Numpad 1–5), not the number row above the letters. • PowerPoint has focus by clicking the presentation screen before starting the game. • Your USB buzzers are programmed to send Numpad 1–5.
	MACROS DISABLED The game starts, but buttons, scoring, or gameplay features do not work.	SOLUTION: When opening the presentation, click Enable Content if PowerPoint displays a security warning. PPT Games require macros to run properly.
	GAME RUNNING SLOWLY Animations feel sluggish or inputs respond slowly.	SOLUTION: • Lower your display resolution to 1920×1080 or below. • Close unnecessary applications running in the background. • Avoid displaying the game on extremely high-resolution displays when possible.
	ACCIDENTALLY EXITED THE GAME SCREEN The game suddenly changed to a black screen and appears to have crashed.	SOLUTION: In most cases, the game has not crashed. Simply: • Press Left Arrow or Backspace to return to the game slide. • Click the black focus bar again to return control to PowerPoint. • Continue playing normally. A common cause is accidentally brushing a laptop touchpad, which advances the slideshow past the game screen.
	BUZZERS NOT WORKING Players can press their buzzers, but the game never detects them.	SOLUTION: • Verify the controller is sending Numpad 1–5. • Confirm Num Lock is enabled. • Test the buzzer in Notepad to make sure the correct numbers appear when pressed. • Click the presentation screen before beginning the game so PowerPoint receives keyboard input.

◆ TIPS FOR SUCCESS ◆

READ QUESTIONS CLEARLY Give every team a fair chance by reading questions slowly and clearly before accepting answers.	USE YOUR SWORD WISELY You only receive one sword per round. Save it for difficult questions or high-value opportunities.	WATCH THE SCOREBOARD Players who are behind can benefit from optional comeback bonuses. A big comeback is always possible.	KNOW YOUR CATEGORIES Strong Category Round performance often decides the winner. Choose categories that match your team's Bible knowledge.	STAY READY TO BUZZ Many points are won simply by reacting quickly. Stay focused and keep your hands near the buzzer.
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PREPARE. ENGAGE. INSPIRE.
YOU BRING THE ENERGY. WE'LL HANDLE THE GAME.
LET THE BIBLE TRIVIA BATTLE BEGIN!



THANK YOU FOR PLAYING!



CREATE
LAUGHTER.



BUILD
CONNECTIONS.



MAKE
MEMORIES.



Thank you for choosing PPT Games.

We hope Team Bible Face-Off helps your church,
school, or ministry create memorable Bible-learning
experiences that people will talk about long
after the event is over.



UPDATES
ppt.games



CONTACT
Pastor Robin

